

2025 U.S. Kids Golf Desert Shootout Gold Course – Local Rules

Play is governed by the Rules of Golf and its interpretations, the U.S. Kids Golf Foundation Regional Championship Rules & Regulations, and by the following Local Rules:

RULES/TOURNAMENT HOTLINE: If you need a ruling or rules official assistance, please call the tournament hotline at **910-420-0382**. Cell phones may ONLY be used by a player or caddie to **1**) access tournament information, **2**) obtain yardages via GPS, **3**) contact the rules hotline, **4**) in emergency situations or **5**) enter scores into Golf Genius, if applicable. Cell phones may not be used for any other purposes.

PENALTY AREAS: ALL PENALTY AREAS ARE CONSIDERED RED PENALTY AREAS. In the absence of red lines, red dots, or red stakes, the penalty area will be defined by natural boundaries (i.e. where the ground slopes down to the depression that holds water.)

ABNORMAL COURSE CONDITIONS

- a. Areas marked with white lines/white dots.
- b. Flower Beds: considered No Play Zones. Relief without penalty is MANDATORY.
- c. **Rancho Desert Landscaping:** These areas are not considered flower beds. No relief from these areas is provided. Wooden fences in these areas are immovable obstructions.
- d. Unmarked tire ruts and deep depressions created by machinery are considered Ground Under Repair.
- e. Players may treat aeration holes in the general area as Ground Under Repair, for lie of ball only.

Please Note: Dormant grass areas surrounding bunkers are NOT considered abnormal ground conditions and the ball must be played as it lies.

STONES IN BUNKERS: are deemed to be loose impediments (Rule 15.1) and may be removed; however, the act of removing stone must not cause the ball to move.

OUT OF BOUNDS (Hole #18): In addition to white stakes and lines, the inside golf course edge of the cart path (white dots) to the left defines out of bounds.

FIXED SPRINKLER HEADS CLOSE TO PUTTING GREENS: If a ball lies off the putting green, but not in a penalty area, and the sprinkler head, on or within two club-lengths of the putting green and within two club-lengths of the ball, **intervenes** on the line of play between the ball and the hole, the player may take relief as follows: the ball shall be lifted and dropped at the nearest point to where the ball lay which (a) is not nearer the hole, (b) avoids such intervention and (c) is not in a penalty area or on a putting green. The ball may be cleaned when lifted.

GOLD COURSE RESTROOM AREA DROP ZONES: The drop zones on holes #3 and #16 on the Gold Course are for any ball coming to rest in the restroom areas. **Free relief** is permitted in these areas.

GOLD COURSE DROP ZONES

- a) Hole #2: Players may use the drop zone as an additional option for any ball coming to rest in the penalty area.
- b) **Hole #4**: Area behind cart path is deemed a penalty area, defined by a red line. If a ball enters this penalty area, the player may, as an additional option, use the nearest drop zone provided.
- c) **Hole #16:** There are two drop zones. If a ball enters this penalty area behind the green, the player may, as an additional option, use the nearest drop zone provided, this includes the drop zone previously mentioned above for the restroom.
- d) **Hole #17:** Should the fenced area behind the green on Hole #17 interfere with the player's stance, lie of ball, or area of intended swing, the player may use the drop zone on Hole #17 as an additional option (no penalty) under Rule 16.1.

RETAINING WALLS: Rock retaining walls on Holes #8, #10, #11 & #16 are part of the penalty area; no relief is provided since the rock retaining walls are inside the penalty area.

MLR L-1: In the event a player returns their scorecard without player or marker certification, the penalty will be two strokes.

MLR I-1: Prior to and after a round in stroke play, a player may practice on designated practice areas. On an official tournament round day, a player may not practice on the competition course before or between rounds.

SCORING AREA: The official scoring area is located in the tents behind the 18th green. Players must immediately head to the scoring area once their round is complete.