



2025 U.S. Kids Golf Jekyll Island Cup
Local Rules – King & Prince Golf Club

Play is governed by the Rules of Golf, the U.S. Kids Golf Regional Championship Rules & Regulations, and the following Local Rules where applicable:

RULES/TOURNAMENT HOTLINE: If you need a ruling or rules official assistance, please call the tournament hotline at **910-420-0382**. Cell phones may **ONLY** be used by a player or caddie to **1)** access tournament information, **2)** obtain yardages via GPS, **3)** contact the rules hotline, **4)** in emergency situations, or **5)** entering scores in Golf Genius. Cell phones may not be used for any other purpose.

BALL AS IT LIES: Players must play the ball as it lies.

SHUTTLES: A player and caddie shuttle is provided between Holes #9 to #10 and Holes #15 to #16. Between these holes, players may ride with the shuttle or any spectator/staff cart.

PENALTY AREAS: Penalty areas are defined by lines, or stakes.

UNMARKED NATIVE AREAS - Holes #8, #10, & #17: Unmarked areas of impenetrable natural shrubbery and native areas on Holes #8, #10, & #17, are considered penalty areas. These areas are not marked, however if a player's ball comes to rest in these areas, players are entitled to relief, under penalty of one stroke. When the penalty area is not defined by lines or stakes, **the outside edge of the cart path will define the penalty area**. Under penalty of one stroke, the player may take two club-lengths from the spot where the ball last crossed the margin of the penalty area.

DROPPING ZONE: As an additional option, a drop zone is provided on Hole #12.

MLR I-1.2: Prior to and after a round in stroke play, a player may practice on designated practice areas. On an official tournament round day, a player may not practice on the competition course before or between rounds.

MLR L-1: In the event a player returns their scorecard without player or marker certification, the penalty will be two strokes.

SCORING AREA: The official scoring area will be in Golf Club lobby. Players must immediately head to the scoring area once their round is complete.

BATHROOM CODE: The code for bathroom entry is 1-2-3-4.