

Final Round Tee Time Plan – Double Tee Start

Double Tee Start – Two Flights – Lead Groups in First Flight

Final Round Pairing Plan: In the Final Round, the top 50% of the field, and ties (Flight A), will tee off first, followed by the remainder of the field (Flight B).

Final Round Inclement Weather Policy: If inclement weather forces us to shorten play, the tournament will be considered complete if all players in Flight A complete a 9 or 18-hole stipulated round in accordance with the World Championships Rules & Regulations. All players in Flight B must be able to finish all holes for Flight B's Final Round scores to count towards the event. If the Championship is not played to completion, then Flight A and Flight B are considered separate tournaments. The goal of the Final Round pairing plan is to identify a champion after three complete rounds. The policy is in place should afternoon storms, which frequently occur this time of year, force incompleteness of the final round.

Age Groups with AM/PM Double Tee Starts

Boys 13, Boys 14 & Boys 15-18

Player with the lowest total score = 1

Player with the highest total score = 144

FLIGHT A – A.M.											
Starting Hole #1				Starting Hole #10							
Time 1	34	35	36	Time 1	37	38	39				
Time 2	31	32	33	Time 2	40	41	42				
Time 3	28	29	30	Time 3	43	44	45				
Time 4	25	26	27	Time 4	46	47	48				
Time 5	22	23	24	Time 5	49	50	51				
Time 6	19	20	21	Time 6	52	53	54				
Time 7	16	17	18	Time 7	55	56	57				
Time 8	13	14	15	Time 8	58	59	60				
Time 9	10	11	12	Time 9	61	62	63				
Time 10	7	8	9	Time 10	64	65	66				
Time 11	4	5	6	Time 11	67	68	69				
Time 12	1	2	3	Time 12	70	71	72				

FLIGHT B – P.M.											
Starting Hole #1				Starting Hole #10							
Time 13	106	107	108	Time 13	109	110	111				
Time 14	103	104	105	Time 14	112	113	114				
Time 15	100	101	102	Time 15	115	116	117				
Time 16	97	98	99	Time 16	118	119	120				
Time 17	94	95	96	Time 17	121	122	123				
Time 18	91	92	93	Time 18	124	125	126				
Time 19	88	89	90	Time 19	127	128	129				
Time 20	85	86	87	Time 20	130	131	132				
Time 21	82	83	84	Time 21	133	134	135				
Time 22	79	80	81	Time 22	136	137	138				
Time 23	76	77	78	Time 23	139	140	141				
Time 24	73	74	75	Time 24	142	143	144				

*Note: The number of players varies from age group to age group. 144 is used in the example above.